

# Guest Editorial

## Wireless Ad Hoc Networks

**B**ECAUSE the subject of this issue is wireless ad hoc networks, it would be beneficial to provide a definition of the phrase ad hoc as it is used in the context of mobile wireless networks. We have as a starting point the common definitions of this phrase, such as “for a specific purpose or occasion” or “for this case alone,” and many of us have served on at least one ad hoc committee. But there seems to be a gap between this use of ad hoc and the use of ad hoc in the phrase “wireless ad hoc networks,” which suggests that a more descriptive name should be sought.

We have not discovered a universally accepted definition of wireless ad hoc networks, but there are a few features that are shared by most descriptions of such networks that have appeared in the literature. In a wireless ad hoc network, there is no predetermined topology and no central control. Ad hoc networks do not rely on a preexisting fixed infrastructure, such as a wireline backbone network or a base station. The nodes in an ad hoc network communicate without wired connections among themselves by creating a network “on the fly.”

The responsibilities for organizing and controlling the network are distributed among the terminals themselves. The entire network is mobile, and the individual terminals are allowed to move at will relative to each other. In an ad hoc network, some pairs of terminals may not be able to communicate directly with each other and relaying of some messages is required, so that they are delivered to their destinations. Such networks are often referred to as multihop or store-and-forward networks. Based on these features, standard cellular networks and wireless fully connected networks do not qualify as ad hoc networks.

Probably the chief difference between ad hoc networks and conventional cellular technology is the apparent lack of a centralized entity within an ad hoc network. There are no base stations or mobile switching centers in an ad hoc network. Consequently, all network protocols must operate in a distributed manner.

The interest in wireless ad hoc networks stems from some of their well-known advantages for certain types of applications. Since there is no fixed infrastructure, a wireless ad hoc network can be deployed quickly. Thus, such networks can be used in situations where either there is no other wireless communication infrastructure present or where such infrastructure cannot be used because of security, cost, or safety reasons, for example. Such a network is tolerant of the failure or departure of terminals, because the network does not rely on a few critical terminals for its organization or control. Similarly, terminals can be added easily to the network. Individuals or vehicles can move throughout the network as needed in

order to perform their primary functions without concern for maintaining communications with other entities.

We can summarize the most significant of the previously mentioned features of ad hoc networks by offering the phrase “mobile distributed multihop wireless network” as an alternative to wireless ad hoc network.

Although applications of ad hoc networks are anticipated in the commercial market, most of the interest until now in this technology has been from the military. However, the establishment of the Internet Engineering Task Force, Mobile Ad Hoc Networks (MANET) Working Group, whose charter is to address IP routing in ad hoc networks, is a clear indication that many in this field envision that this technology has, indeed, commercial applicability as well.

The basic idea behind the ad hoc networking paradigm is not new. In fact, the early 1970’s DARPA packet radio networks are a clear precursor to the recently revived interest in this technology. However, the current research on this technology expanded into new areas and covers topics not addressed by previous research. For instance, as the current vision of ad hoc networks includes multimedia services, issues such as quality-of-service (QoS) and network-layer multicasting are of major concern. Another example is the integration with other networks, such as the Internet, and the necessity for compatible design of the ad hoc networking protocol with the current Internet protocols.

Some of the challenges of the current research in this area are: routing protocols, QoS, medium access control (MAC), low power design, mobility management, and security. The purpose of this IEEE JOURNAL ON SELECTED AREAS IN COMMUNICATIONS issue is to present some of these problems and to introduce possible solutions. It is, by no means, an exhaustive representation of all the research in the area of ad hoc networks. Rather, it is a sample. We hope that this issue will become a snapshot of milestones in the continuous progress in this very active field.

The 13 papers in this issue are organized as follows. The paper by Rodoplu and Meng addresses the issue of configuration of the network nodes, subject to minimum power requirements. The paper by Ju and Li proposes a new scheduling algorithm, which does not require recomputation of the old transmission schedule when new nodes join the network. In the next paper, Sobrinho and Krishnakumar discuss the application of the black burst distributed MAC scheme in ad hoc networks to support QoS for real-time traffic. Routing protocols and their performance are the subject of the next set of papers. Iwata *et al.* introduce two novel routing schemes for ad hoc networks and compare those with a number of other routing protocols. Garcia-Luna-Aceves and Madruga introduce the core-assisted mesh protocol for multicast routing. In the paper by Pearlman and Haas, the authors discuss how to determine the optimal

size of a zone in the zone routing protocol (ZRP) for ad hoc networks and present performance evaluation figures of this routing protocol. Joa-Ng and Lu introduce the peer-to-peer two-level link state routing scheme, a hierarchical approach to routing that does not require cluster heads. In the next paper, Lin and Liu present a routing protocol that supports QoS through end-to-end bandwidth calculation and bandwidth reservation. Maltz *et al.* provide in their paper an analysis of the effect of on-demand operation of routing protocols in an ad hoc networking environment. The core-extraction distributed ad hoc routing protocol that supports quality of service route computation is introduced in the paper by Sivakumar *et al.* In the next paper, McDonald and Znati present their framework for adaptive clustering that allows dynamic grouping of nodes to use a distributed algorithm. The issue of QoS routing in ad hoc networks is addressed in the paper by Chen and Nahrstedt. Their approach is based on a scheme that selects a network path subject to some delay or bandwidth requirements. Finally, a network management protocol for ad hoc networks based on hierarchical clustering is discussed in the paper by Chen *et al.*

#### ACKNOWLEDGMENT

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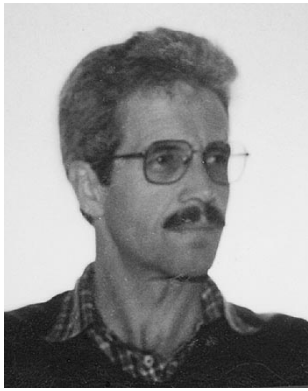
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He joined AT&T, Bell Laboratories in the Network Research Department in 1988. There, he pursued research on wireless communications, mobility management, fast protocols, optical networks, and optical switching. From 1994 to 1995, he worked for the AT&T Wireless Center of Excellence, where he investigated various aspects of wireless and mobile networking, concentrating on TCP/IP networks. As of August 1995, he joined the faculty of the School of Electrical Engineering at Cornell University, Ithaca, NY, where he is now a tenured Associate Professor.

Dr. Haas is the author of numerous technical papers and holds 12 patents in the fields of high-speed networking, wireless networks, and optical switching. He has organized several workshops, delivered tutorials at major IEEE and ACM conferences, and serves as Editor of several journals. He has been a Guest Editor of three IEEE JOURNAL ON SELECTED AREAS IN COMMUNICATIONS issues ("Gigabit Networks," "Mobile Computing Networks," and "Wireless Ad Hoc Networks"). He is a voting member of ACM and a Vice-Chair of the IEEE Technical Committee on Personal Communications. His interests include mobile and wireless communication and networks, personal communication service, and high-speed communication and protocols.



**Mario Gerla** (M'75) received the graduate degree in electrical engineering from Politecnico di Milano, Italy, in 1966 and the M.S. and Ph.D. degrees in computer science from the University of California, Los Angeles (UCLA), in 1970 and 1973, respectively.

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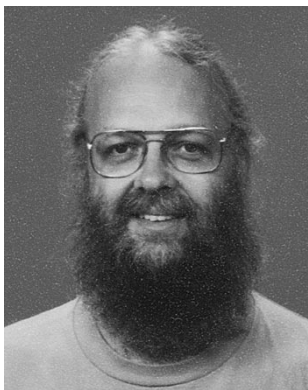
in wide area networks; and traffic measurements and characterization.



**David B. Johnson** (S'74–M'77) received the B.A. degree in computer science and mathematical sciences in 1982, the M.S. degree in computer science in 1985, and the Ph.D. degree in computer science in 1990, all from Rice University, Houston, TX.

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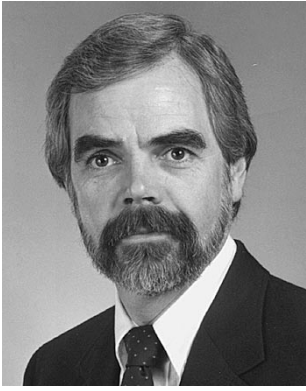
Dr. Johnson was Program Chair for MobiCom'97 and Technical Vice Chair for Mobile Systems for ICDCS'99, and he has served as a member of the Technical Program Committee for over 15 international conferences and workshops. He is an Executive Committee Member and the Treasurer for ACM SIGMOBILE and is a member of the ACM, IEEE Computer Society, the IEEE Communications Society, USENIX, Sigma Xi, and the Internet Society.



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**C.-K. Toh** (M'92) was born in Singapore in 1965 and was educated in the EEE Department at the University of Manchester Institute of Science and Technology, England, and in electrical engineering and computer science at the Computer Laboratory, University of Cambridge, England. His Ph.D. dissertation was focused on "Protocol Aspects of Mobile Radio Networks."

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