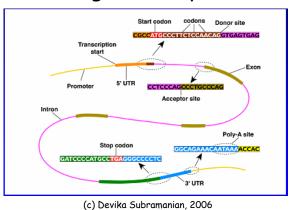


Computational gene finding

Gene finding in eukaryotic DNA



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Ab initio methods

- Use information embedded in the genomic sequence exclusively to predict the gene structure.
- Find structure G representing gene boundaries + internal gene structure which maximizes the probability P(G|genomic sequence).
- Hidden Markov models are the predominant generative method for modeling the problem.

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Ab-initio methods

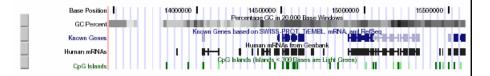
- Advantages
 - Intuitive, natural modeling
 - Prediction of 'novel' genes, i.e., with no a priori known cDNA or protein evidence
- Caveats
 - Not effective in detecting alternatively spliced forms, interleaved or overlapping genes
 - Difficulties with gene boundary identification
 - Potentially large number of false positives with over-fitting

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A simple example: CpG Islands

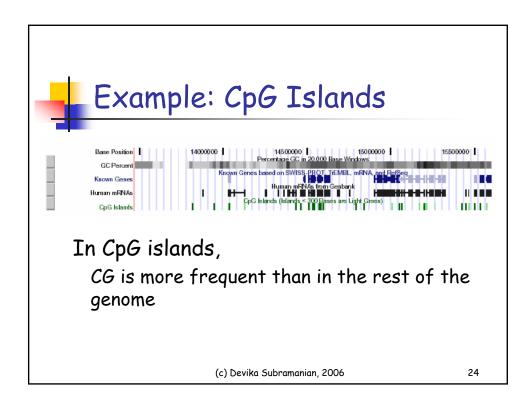


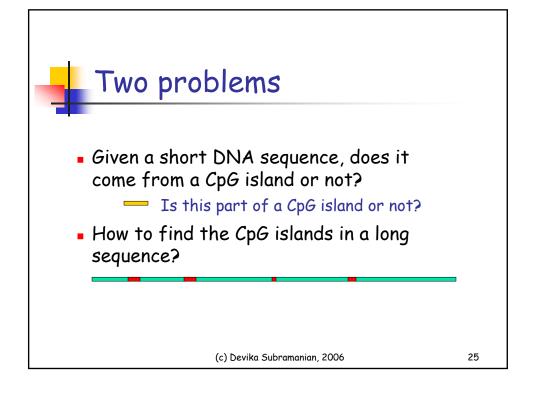
CpG nucleotides in the genome are frequently methylated. (Write CpG not to confuse with CG base pair)

 ${\it C} \to methyl\hbox{-}{\it C} \to T$

Methylation often suppressed around genes, promoters $\rightarrow \mathcal{C}p\mathcal{G}$ islands

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Generative models



ACTGACCT......



TCGAGCTTA......

Models generate sequences of strings in the A, T, C, G alphabet. Model parameters are tuned to reflect characteristics of CpG and non CpG islands.

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Markov processes: a quick intro

- We are interested in predicting weather, which can be either be sunny (s) or rainy (r).
- The weather on a given day depends only on the weather on the previous day.

$$P(w_t \mid w_{t-1},...,w_1) = P(w_t \mid w_{t-1})$$

This is the Markov property.

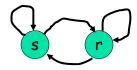
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Markov process example

 We have knowledge of the transition probabilities between sunny and rainy days.

Rows of the transition matrix sum to 1.



• We know the initial probabilities of s and r.

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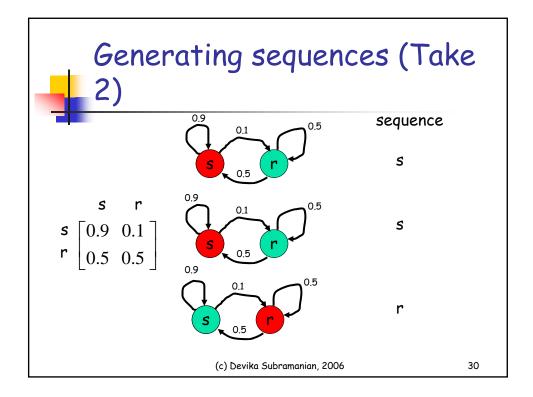
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Generating weather sequences

- Let the probabilities of weather on the first day be [0.5 0.5]. Lets say we start with a sunny day.
- Now we consult our transition matrix and find that $P(w|s) = [0.9 \ 0.1]$. It is more likely that the next day will be sunny too.
- We repeat this process, flipping coins biased by the probability $P(w_t|w_{t-1})$ to get a sequence representing weather for a consecutive set of days.

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Prediction

 Suppose day is rainy. We will represent this as a vector of probabilities over the two values.

$$\pi(1) = [0 \ 1];$$

- How do we predict weather on day 2 given pi(1) and the transition probabilities P?
- From P, we can see that the probability of day 2 being sunny is .5, and for being rainy is 0.5

$$\pi(1) * P = [0.5 \ 0.5];$$

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Probability of a sequence

• What is the probability of observing the sequence "rrrrrrs"?

$$P(X = rrrrrs) = \pi(r)P(r \mid r)P(r \mid r)P(r \mid r)P(r \mid r)P(r \mid r)P(s \mid r)$$
$$= \pi(r) \prod_{t=2..7} P(x_t \mid x_{t-1}) = (0.5)^7$$













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Which weather pattern is more likely?

• Given a transition model

$$\begin{array}{c|cccc} & s & r \\ s & 0.9 & 0.1 \\ r & 0.5 & 0.5 \end{array}$$

- And an initial state distribution: [0.5 0.5]
- And two sequences: rrrrrrs and ssssssr Which is more likely, given the model?

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Comparing likelihoods

$$P(X = rrrrrs \mid Model) = \pi(r)[P(r \mid r)]^{5} P(s \mid r) = (0.5)^{7}$$

$$P(X = sssssr \mid Model) = \pi(s)[P(s \mid s)]^{5} P(r \mid s) = 0.5*(0.9)^{5}*0.1$$

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Markov models (summary)

- States: $S = \{s_1, ..., s_N\}$, N states
- Transition probability:

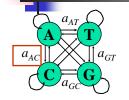
•
$$a_{ij} = P(X_{t+1} = s_i | X_t = s_i)$$
, i,j in [1..N]

- Initial state probability
 - $pi_i = P(X_1 = s_i)$, i in [1..N]

Model generates sequences of states from 5, and we can compute how likely a sequence is given the model.

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Markov models for CpG islands



A state for each of the four letters A,C, G, and T in the DNA alphabet

$$a_{st}^+ = \frac{c_{st}^+}{\sum_{t'} c_{st'}^+}$$

From a set of known CpG islands, and non CpG islands, estimate the transition probabilities

+	A	С	G	٦
A	.180	.274	.426	.120
С	.171	.368	.274	.188
G	.161	.339	.375	.125
Т	.079	.355	.384	.182

-	A	С	G	T
Α	.300	.205	.285	.210
С	.322	.298	.078	.302
G	.248	.246	.298	.208
Т	.177	.239	.292	.292

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Using the model

- To use the model for classification of a given sequence, calculate the log-odds ratio.
- Is the sequence more likely to come from a CpG island or a non-CpG region?

$$\begin{aligned} &P(x \mid CpG) > P(x \mid nonCpG) \\ &\frac{P(x \mid CpG)}{P(x \mid nonCpG)} > 1 \\ &\log \frac{P(x \mid CpG)}{P(x \mid nonCpG)} > 0 \end{aligned}$$

Log-odds ratio

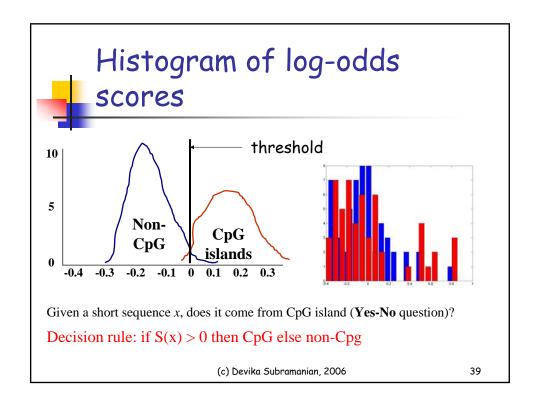
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The log-odds ratio

$$S(x) = \log \frac{P(x/CpG)}{P(x/nonCpG)} = \sum_{i=1}^{L} \log \frac{a_{x_{i-1}x_i}^+}{a_{x_{i-1}x_i}^-}$$

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How to locate CpG islands?

- Given a DNA sequence, find the CpG islands in it, if any.
- Approach: Calculate the log-odds score for a window of w nucleotides around every base in the sequence. Predict as CpG islands, those with a positive log-odds score.
- Problem: What should the size of the window w be? Predictions are sensitive to choice of w.

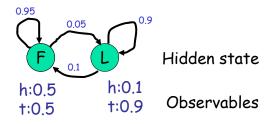
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The occasionally dishonest casino

 A casino uses a fair coin most of the time, but occasionally they switch to a loaded coin. You can't see which coin they are using, just the results of the flips (heads and tails) are visible.



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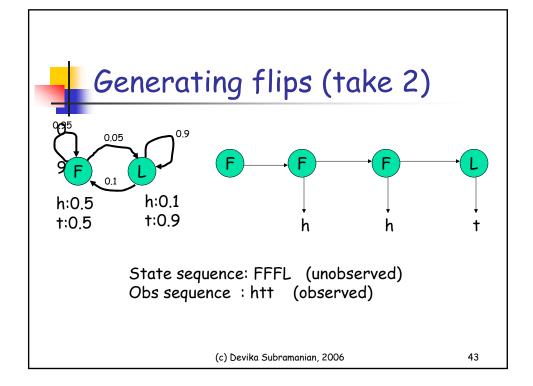


Generating coin flips

- Start in one of the states, F or L (i.e., pick a fair or loaded coin to start with) (initial probabilities).
- Move to the next state (F or L), based on the transition probabilities. Generate an h or t based on the emission probabilities of that state.
- Repeat above step.

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Hidden Markov Models

- $S = \{s_1, ..., s_N\}$, N states
- $O = \{o_1, ..., o_M\}$, M observation symbols
- $a_{ij} = P(S_{t+1} = s_j | S_t = s_i)$, i,j in [1..N]; transition probabilities
- $b_i(k)=P(E_t=o_k|S_t=s_i)$, k in [1..M],i in [1..N]; emission probabilities
- pi_i = P(S₁=s_i), i in [1..N]; initial state probabilities

 $\lambda = (A,B,\pi)\,$ specifies the HMM model

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Dishonest casino as an HMM

- N = 2, S={F,L}
- M=2, O = {h,t}
- A = F L

$$\begin{bmatrix}
 F & 0.95 & 0.05 \\
 L & 0.10 & 0.90
\end{bmatrix}$$

B=

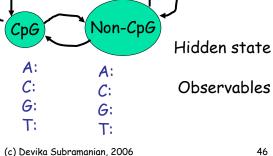
 $\pi = [1 \ 0]$

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A generative model for CpG islands

There are two hidden states: CpG and non-CpG. Each state is characterized by emission probabilities of the 4 bases. You can't see which state the model is, only the emitted bases are visible.





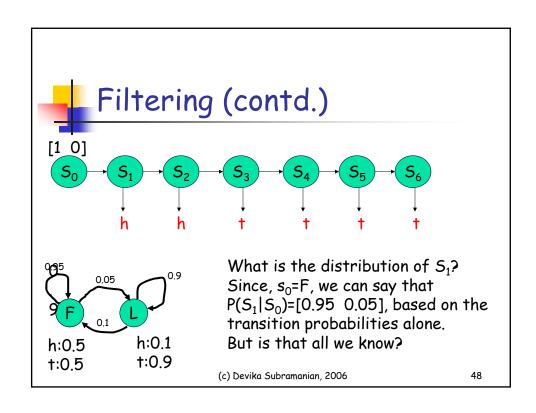
Filtering or the forward computation

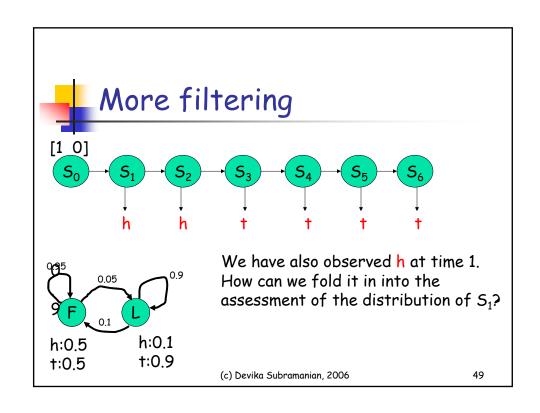
- Given an HMM model (A,B,pi), and an observation sequence o₁...o₊, can we find the most likely hidden state at time t, S₊?
 - $P(S_t|o_1...o_t)$: filtering

Observation sequence: hhtttt

What is the hidden state here (F or L)?

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Filtering (contd.)

$$P(S_1 \mid o_1) = \frac{P(o_1 \mid S_1)P(S_1)}{P(o_1)}$$

$$P(S_1 = F \mid o_1 = h) = \alpha P(h \mid F)0.95 = \alpha(0.5)(0.95)$$

$$P(S_1 = L \mid o_1 = h) = \alpha P(h \mid L)0.05 = \alpha(0.1)(0.05)$$

$$\alpha(0.5)(0.95) + \alpha(0.1)(0.05) = 1$$

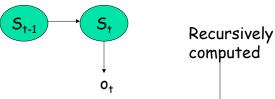
Therefore, $P(S_1)=[0.99 \ 0.01]$

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Filtering computation



$$P(S_t \mid o_t, o_1...o_{t-1}) = P(o_t \mid S_t) \sum_{s_{t-1}} P(S_t \mid s_{t-1}) P(s_{t-1} \mid o_1...o_{t-1})$$

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Summary: filtering

Find $P(S_t | o_1,...,o_t) = cP(S_t, o_1,...,o_t)$.

Define $\alpha_t(i) = P(o_1, ..., o_t, S_t = s_i)$.

Initialize: $\alpha_0(i) = \pi_i$, $1 \le i \le n$

Recursion: $\alpha_{t+1}(j) = b_j(o_{t+1}) \sum_{i=1}^n \alpha_t(i) a_{ij}, \ 0 \le j \le n, 1 \le t \le T-1$

Termination : $\alpha_{\rm T}(i)$, $1 \le i \le n$

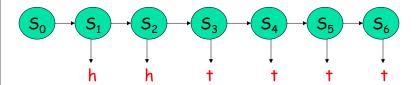
Time complexity O(n2T)

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Smoothing/posterior decoding



Question: can we re-estimate the distribution at S_k where k < t, using information about the observed sequence upto time t?

That is, what is $P(S_k|o_1...o_t)$?

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Backward computation

Backward computation

$$P(S_k | o_1,...,o_t) = cP(o_{k+1},...,o_t | S_k)P(S_k | o_1,...,o_k)$$

Forward computation

Define $\beta_k(i) = P(o_{k+1},...,o_t | S_k = s_i)$.

Initialize: $\beta_T(i) = 1$, $1 \le i \le N$.

Recursion: $\beta_k(i) = c \sum_{j=1}^{N} a_{ij} b_j(e_{k+1}) \beta_{k+1}(j), 1 \le i \le N, T-1 \le k \le 1$

Time complexity: O(n2T)

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Posterior decoding

$$P(S_k = i | o_1,...,o_t) = c\beta_k(i)\alpha_k(i)$$

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Full Decoding

- Given HMM model (A,B,pi), and an observation sequence o₁...o₊, can we find the most likely hidden state sequence s₁...s₊?
 - $argmax_{s_1...s_t} P(s_1...s_t | o_1...o_t)$

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The Viterbi algorithm

$$\delta_t(i) = \max_{x_1,...,x_{t-1}} P(s_1,...,s_{t-1},S_t = i,o_1,...,o_t)$$

Initialize: $\delta_0(i) = \pi_i, 1 \le i \le n$

Recursion: $\delta_{t+1}(j) = \max_{i} \delta_{t}(i) a_{ij} b_{j}(e_{t+1}),$

 $1 \le t \le T - 1, 1 \le j \le n$

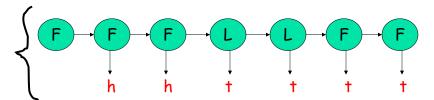
Computational complexity = $O(Tn^2)$

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Learning an HMM: case 1

 Given observation sequences, and the corresponding hidden state sequences, can we find the most likely model (A,B,pi) which generated it?



Training data

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Parameter estimation

- Initial state distribution
 - Fraction of times state i is state 1 in training data
- Transition probabilities
 - a_{ij} = (number of transitions from i to j)/(number of transitions from i)
- Emission probabilities
 - b_k(i) = (number of times k is emitted in state
 i)/(number of times state i occurs)

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Learning an HMM: case 2

• Given just the observation sequences, can we find the most likely model $\lambda = (A,B,pi)$ which generated it?

$$\underset{\lambda}{\operatorname{argmax}} P(o_1...o_t \mid \lambda)$$

Annotated training data is difficult to get; so we would like to derive model parameters from observable sequences.

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The EM algorithm

- Guess a model λ
- 2. Use observation sequence to estimate transition probabilities, emission probabilities, and initial state probabilities.
- 3. Update model
- 4. Repeat 2 and 3 till no change in model

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Re-estimating paraameters

• What is the probability of being in state i at time t and moving to state j, given the current model and the observation sequence O?

$$\xi_t(i, j) = P(S_t = i, S_{t+1} = j \mid O, \lambda)$$

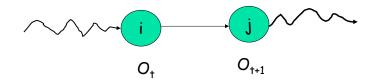
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Using forward and backward computation

$$\xi_{t}(i,j) = \frac{\alpha_{t}(i)a_{ij}b_{j}(o_{t+1})\beta_{t+1}(j)}{\sum_{i=1}^{n}\sum_{j=1}^{n}\alpha_{t}(i)a_{ij}b_{j}(o_{t+1})\beta_{t+1}(j)}$$



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Re-estimating aii

 The transition probabilities a_{ij} can be re-estimated as follows

$$\hat{a}_{ij} = rac{\sum_{t=1}^{T-1} \xi_t(i,j)}{\sum_{t=1}^{T-1} \sum_{j'=1}^{n} \xi_t(i,j')}$$

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Initial state probabilities

$$\gamma_{t}(i) = \sum_{j=1}^{N} \xi_{t}(i,j) \qquad \begin{array}{l} \text{Expected number} \\ \text{of times in} \\ \text{state i} \end{array}$$

Initial state probabilities are simply $\gamma_1(i)$

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Emission probabilities

 $\hat{b}_i(k) = \frac{\text{expected number of times in state i and observe symbol k}}{\text{expected number of times in state i}}$

$$\hat{b}_{i}(k) = \frac{\sum_{t=1}^{T} \gamma_{t}(i)}{\sum_{t=1}^{T} \gamma_{t}(i)}$$

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The EM algorithm

- 1. Guess a model $\lambda = (a, b, \pi)$
- 2. Use observation sequence to estimate

$$\xi_t(i,j)$$
 and $\gamma_t(i)$

3. Use these estimates to recalculate

$$\lambda' = (a', b', \pi')$$

4. Repeat 2 and 3 till no change in model

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How to use the CpG island HMM

- Given a DNA region x, the Viterbi algorithm predicts locations of CpG islands on it.
- Given a nucleotide x_i the Viterbi parse tells whether x_i is in a CpG island in the most likely sequence.
- Posterior Decoding can assign locally optimal predictions of CpG islands.
- A fully annotated training data set can be used to estimate the generating HMM.
- Even without annotations, we can use the EM procedure to derive model parameters.

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