## Comp 311 Principles of Programming Languages Lecture 14 Eliminating Lambda Using Combinators

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## OO Code Samples

- Show selections from solution to Assignment 2
  - Class hierarchy for Binding union
  - Sample visitor method code
- Discuss some OO design tradeoffs
  - Use of instanceof
  - With composite, visitor implementation of methods is not always mandated. Good idea to "build in" some core operations of a composite using the interpreter pattern. Why? Leaner (in terms of lines of code).
     Easier to read.

## Good Commenting Conventions

- Javadoc description for every class, field, nontrivial method.
- Method descriptions are informal contracts. Contracts should be as precise as possible. In some cases (e.g., GUI libraries), complete precision may not be feasible.
- Sample solutions could be better commented.

## How to Eliminate lambda

Goal: devise a few combinators (functions expressed in lambda-notation with no free variables) that enable us to express all  $\lambda$ -expressions without explicitly using  $\lambda$ .

Notation: let  $\lambda^* \times M$  denote  $\lambda \times M$  converted to a form that eliminates the starred  $\lambda$ . Then

- $\lambda * x. M N \rightarrow S (\lambda * x. M) (\lambda * x. N)$ (where  $S = \lambda x. \lambda y. \lambda z. (y x) (z x)$ )

Strategy: eliminate  $\lambda$ -abstractions from inside out, one-at a time. Any order works. Transformation can cause exponential blow-up.

Note: I is technically unnecessary since SKK = I