

Comp 411  
Principles of Programming Languages  
Lecture 12  
The Semantics of Recursion III & Loose Ends

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# Call-by-name vs. Call-by-value Fixed-Points

Given a recursive definition  $f \stackrel{m}{=} E_f$  in a call-by-value language where  $E_f$  is an expression constructed from constants in the base language and  $f$ . What does it mean?

Example: let  $D$  be the domain of Scheme values. Then the base operations are continuous call-by-value functions on  $D$  and  $\text{fact} := \text{map } n \text{ to if } n = 0 \text{ then } 1 \text{ else } n * \text{fact}(n - 1)$  is a recursive definition of a function on  $D$ .

In a *call-by-name* language  $\text{map } n \text{ to } \dots$  is interpreted using call-by-name  $\beta$ -reduction, the meaning of  $\text{fact}$  is

$Y(\text{map } \text{fact} \text{ to } E_{\text{fact}})$

What if  $\text{map}$  ( $\lambda$ -abstraction) has *call-by-value* semantics?  $Y$  does not quite work because evaluations of form  $Y(\text{map } f \text{ to } E_f)$  diverge with call-by-value  $\beta$ -reduction.

# Defining $Y$ in a Call-by-value Language

We want to define  $Y_v$ , a call-by-value variant of  $Y$ .

**Key trick:** use  $\eta$ (eta)-conversion to delay the evaluation of  $F(x\ x)$  inside of the expression defining  $Y$ . In the mathematical literature on the  $\lambda$ -calculus,  $\eta$ -conversion is often assumed as an axiom. In models of the pure  $\lambda$ -calculus, it typically holds.

**Definition:**  $\eta$ -conversion is the following equation:

$$M = \lambda x . Mx$$

where  $x$  is not free in  $M$ . *If* the  $\lambda$ -abstraction used in the definition of  $Y$  has call-by-value semantics, then given the functional  $F$  corresponding to recursive function definition, the computation  $YF$  diverges. We can prevent this from happening by  $\eta$ -converting both occurrences of  $F(x\ x)$  within  $Y$ .

# What Is the Code for $Y_v$ ?

- $Y_v = \lambda F. (\lambda x. (\lambda y. (F(x x))y)) (\lambda x. (\lambda y. (F(x x))y))$

- Does this work for Scheme (or Java with an appropriate encoding of functions as anonymous inner classes) where  $\lambda$ -binding has call-by-value semantics? Yes!

- Let  $G$  be some functional  $\lambda f. \lambda n. M$ , like **FACT**, for a unary recursive *function definition*.  $G$  and  $\lambda n. M$  are values ( $\lambda$ -abstractions). Then

$$\begin{aligned} Y_v G &= (\lambda x. (\lambda y. (G(x x)) y)) (\lambda x. (\lambda y. (G(x x)) y)) \\ &= \lambda y. [G((\lambda x. (\lambda y. (G(x x)) y)) (\lambda x. (\lambda y. (G(x x)) y))) y] \end{aligned}$$

is a *value*. In call-by-value,  $Y G$  is *not* a value but  $Y_v G$  is.

- But  $G(Y_v G) = (\lambda f. \lambda n. M)(Y_v (\lambda f. \lambda n. M)) = \lambda n. M[f := Y_v(\lambda f. \lambda n. M)]$ , which is a *value*.

- As shown above (using call-by-value  $\beta$ -conversion)  $Y_v G = G(Y_v G)$  where  $G$  is any closed functional  $\lambda f. \lambda n. M$ .

- Disadvantage of  $Y_v$  vs.  $Y$ :  $Y_v$  is arity-specific for recursive function definitions in languages like Jam that support multiple arguments in  $\lambda$ -abstractions. (Note: unary  $Y_v$  works for all curried function definitions since every  $\lambda$ -abstraction is unary.)

# Loose Ends

- Meta-errors
- Read the notes!
- **letrec** (in notes)

# Lazy JamVal: a Concrete Example

Consider Jam with call-by-value  $\lambda$  and lazy **cons**. What is the domain **JamVal** of data values? It consists of the flat domain of integers  $\mathbf{Z}_\perp$  augmented by **JamList**, the domain of lazy lists over **JamVals**, and the function domain  $\mathbf{JamVal}^k \blacktriangleright \mathbf{JamVal}$  of call-by-value functions of arity  $k$  for  $k \in \mathbb{N}$  (natural numbers).

$\mathbf{JamVal} = \mathbf{Z}_\perp + \mathbf{JamList} + \bigcup_k \mathbf{JamVal}^k \blacktriangleright \mathbf{JamVal}$

$\mathbf{JamList} = \mathbf{JamEmpty} + \mathbf{cons}(\mathbf{JamVal}, \mathbf{JamList})$

where **cons** is lazy (non-strict) in both arguments. Does call-by-value  $\mathbf{Y}_v$  let us recursively define infinite trees?

Yes!

# Call-by-value $Y$ with Lazy Lists

Assume we want to define the infinite lazy tree with no leaves:

```
consMax = cons(consMax, consMax)
```

How do we express this in Jam? We need **letrec** (**let** with recursive binding):

```
letrec consMax := cons(consMax, consMax);  
in consMax
```

What is the denotational meaning of recursive definition? The least call-by-value fixed-point (using  $Y_v$ ) of the corresponding function **C** which is  $\lambda c. \mathbf{cons}(c, c)$ . Since **cons** is lazy, the standard least fixed point construction yields the desired infinite tree. Try evaluating  $Y_v \mathbf{C}$  in the Assignment 3 reference interpreter (using *value-need* mode).