#### Comp 411 Principles of Programming Languages Lecture 26 Explaining letcc

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# **Continuations and Evaluation Contexts**

For the sake of simplicity assume that every redex (phrase being evaluated) in a program corresponds to a continuation, which is equivalent to performing the cps conversion process on every node of a syntax tree including constants (which is absurd in practice because almost every constant never escapes [discards the passed continuation]). One of our goals is to produce a tailrecursive interpreter, which can serve as a guide to implementing an interpreter in machine code or writing a compiler to translate source programs to machine code.

To recap our discussion of CPS, during the evaluation of a program, every phrase is surrounded by some computation that is waiting to be performed (and typically that depends on the value of this phrase). In a rewrite-rule semantics, the program text for the remaining computation is simply the surrounding text; it is called an *evaluation context*. Turning the meaning of this evaluation context into a program function is the act of making the continuation explicit. This process is called *reification*.

# An Example of Reification

## For instance in

(+ (\* 12 3) (- 2 23))

the evaluation context of the first subexpression (assuming it is evaluated first) is

(+ \_ (- 2 23))

(where we pronounce \_ as "hole"), so the program function corresponding to this context is

(lambda (x) (+ x (- 2 23)))

# A CPSed Interpreter for LC

```
Let us consider our interpreter for LC:

(define Eval

(lambda (M env)

(cond ((var? M) (lookup M env))

((lam? M) (make-closure M env))

((app? M)

(Apply (Eval (app-rator M) env)

(Eval (app-rand M) env)))

((add? M) ...)

...)))
```

In this interpreter, we both create new implicit continuations (growing the stack) and invoke implicit continuations (returning into the stack). New implicit continuations are created in the code for Apply. The other two clauses shown invoke the current implicit continuation by returning a value.

# A CPSed Interpreter for LC cont.

We now use the standard technique for transforming Scheme code to transform the interpreter into CPS, making implicit continuations explicit:

```
(define Eval/k
  (lambda (M env k)
    (cond ((var? M) (k (lookup M env)))
          ((lam? M) (k (make-closure M env)))
          ((app? M)
           (Eval/k (app-rator M)
                   env
                   (lambda (rator-v)
                     (Eval/k (app-rand M)
                              env
                              (lambda (rand-v)
                                (Apply/k rator-v rand-v k)))))
          ...)))
```

## Explaining letcc in JAM code

We want to add a letcc construct to LC with syntax (letcc x M) where x is a variable name and M is an LC expression. This construct simply creates an extended environment (like other let constructs) with bound to the current continuation (reified context) and evaluates the expression M in the extended environment. Assume that have introduced an abstract syntax structure for in our JAM interpreter (written in Scheme) including the operations letcc?, body-of, and var-of. In our direct (non CPSed) interpreters written in Scheme, the only way we can define letcc is to use the letcc construct in Scheme, which explains nothing. The relevant clause in Eval would be

```
((letcc? M) (letcc k (Eval (body-of M) (extend env (var-of M) k))))
```

given the expression syntax

```
(define-struct letcc (var body)).
```

In our CPSed interpreter, we can define **letcc** without any special support from the metalanguage:

#### ((letcc? M) (Eval/k (body-of M) (extend env (var-of M) k) k))

Note that we can now easily implement letcc in interpreters written in languages (like Java) without continuations. On the other hand, CPSing an interpreter written in Java is a daunting task. In Assignment 6, we use a different approach. When we CPS programs, then it is easy to support letcc in a framework without support for continuations because we actually construct program text defining the continuation for each node in the AST.

# A CPSed Interpreter for LC, cont.

```
Similarly
(define Apply
  (lambda (f a)
    (cond ((closure? f)
           (Eval (body-of f)
                 (extend (env-of f) (param-of f) a)))
          (else ...))))
becomes
(define Apply/k
  (lambda (f a k)
    (cond ((closure? f)
           (Eval/k (body-of f) (extend (env-of f) (param-of f) a) k))
          (else ...))))
```

where **extend** is treated as a primitive operation like **body-of**. Note that the continuations for the two recursive calls on **Eval** in original interpreter are different. Why?

# Explaining letcc in JAM code, cont.

What if we had *performed the CPS transformation on the Jam code instead of our Scheme interpreter for Jam*? Then we can write a continuation-based interpreter **Eval'** by invoking **Apply** from a conventional (not CPSed!) Jam interpreter as a help function. We simply define

#### (define (Eval' M-k) (Apply (Eval M-k Empty-Env) (lambda (x) x)))

where M-k is the CPS conversion (a lambda-expression) of the source program M and **Empty-Env** is bound to the empty environment. If eliminating the associated stack space and stack manipulation overhead is important, we could either write an interpreter without any recursion (or even any procedure calls), exploiting the fact that all calls on program-defined functions occur in tail position. But even a conventional meta-interpreter using standard stack allocation (like your Java interpreters for Jam) can still define the correct behavior for **letcc** if the input programs (*e.g.*, Jam source programs) have been CPSed because the CPSing process can support **letcc**. When the CPS interpreter implements the clause for **letcc** with binding variable k', the interpreter (**Eval**) can simply extend the environment by binding k' to the value of k and recursively calling the interpreter (**Eval**) with the extended environment.

<fn-name>(arg1, . . ., argn, k)
so the interpreter (Eval) can call Apply with three arguments f, a, k just like
Eval/k does after evaluating the n+1 arguments passed to the called function <fnname>.