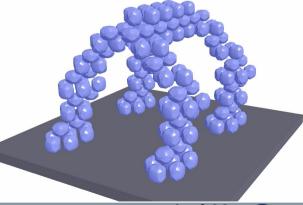
Towards Artificial ATRON Animals:

Scalable Anatomy for Self-Reconfigurable Robots

David J. Christensen, David Brandt & Kasper Støy

Robotics: Science & Systems
Workshop on Self-Reconfigurable Modular Robots
August 2006

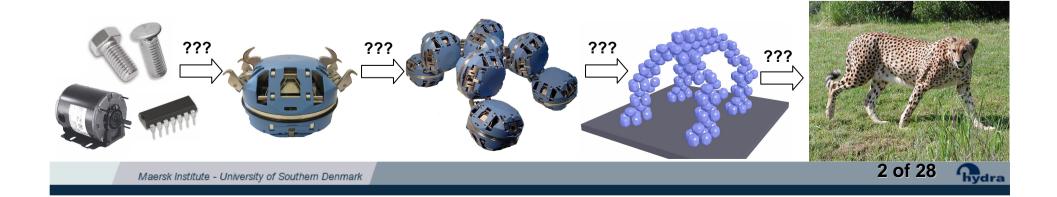
David Johan Christensen
Ph.D-Student
Adaptronics Group, Mærsk Institute
University of Southern Denmark





Overview

- Why study Self-Reconfigurable robots?
- The ATRON system.
- Scaling the robot.
- Challenge of Scalable Functionality
- Scalable Anatomy for ATRON robots
- Discussion, Future work & Summary

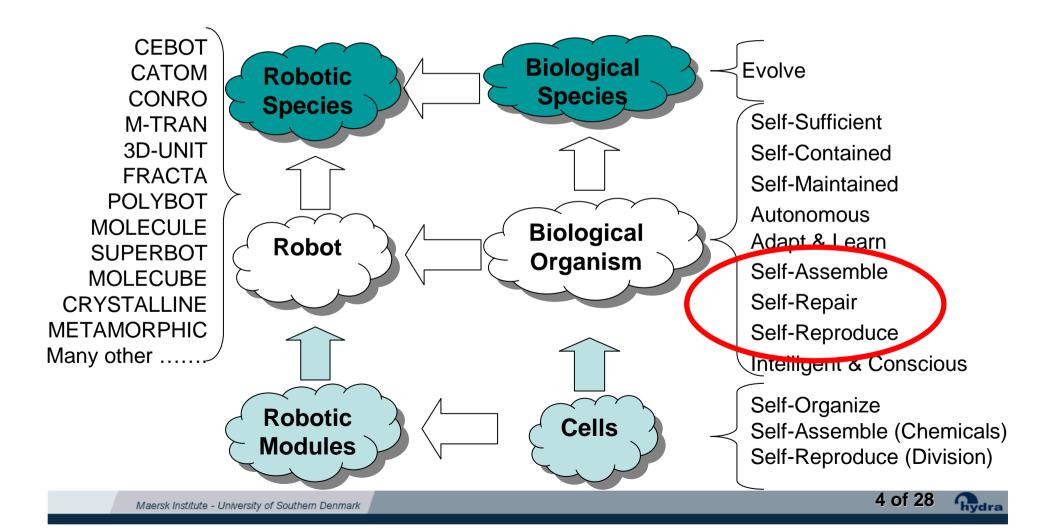


Why Study Self-Reconfigurable Robots?



Purpose from Scientific Perspective?

Understand, explain and recreate the characteristics of life!!



Purpose from Engineering Perspective?

- We want to build Better Robots!
- Why should it Modular?
 - Multi-Purpose => Versatility (by clever design)
 - Mass-Produce => Low Cost
 - Extendable => Scalable
- Why should it be Self-Reconfigurable?
 - Self-Repair => Reliable & Robust (from redundancy)
 - Self-Assembly => Automated Production
 - Adaptation => Increased Performance (both functional and morphological adaptation)

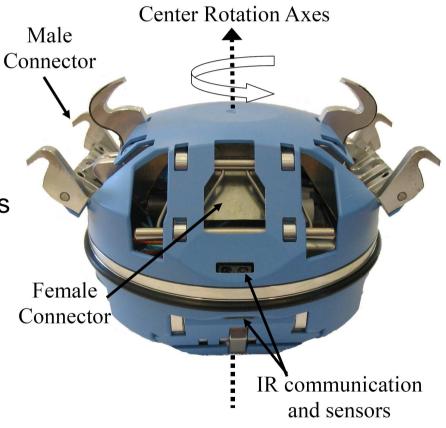


ATRON



Our Platform: The ATRON System

- Module Characteristics:
 - Single degree of freedom
 - 4 male, 4 female connectors
 - Batteries (had power sharing)
 - Computation, communication,
 - Sensing: Distance, Tilt, Encoders
 - 800 grams pr. module
- Manufactured: 100 modules





Versatility of the ATRON System

Manipulation & Locomotion



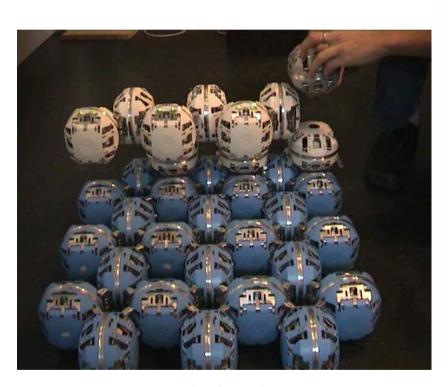


(Real Time)

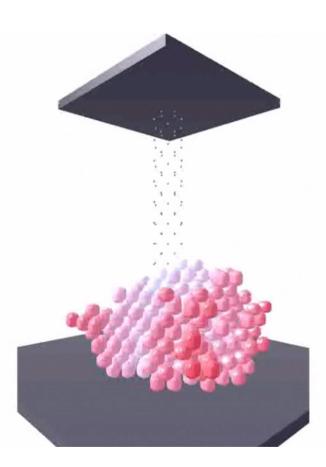


Versatility of the ATRON System

Self-Reconfiguration



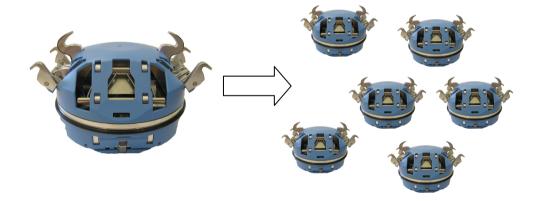
(8x Speed)



Scaling

Scaling the Robot

- Scaling down module size (cm to µm)
- Scaling up number of modules (tens to millions)



- Why?
 - Closer to the cell metaphor.
 - Improve engineering metrics (e.g. resolution of shape)



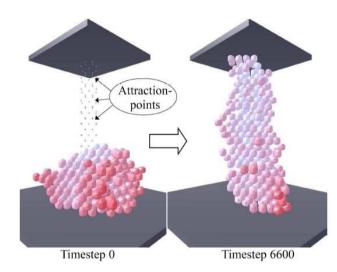
Scalability Challenges of Self-Reconfigurable Robots

- What are the Challenges?
 - Hardware
 - What to build?



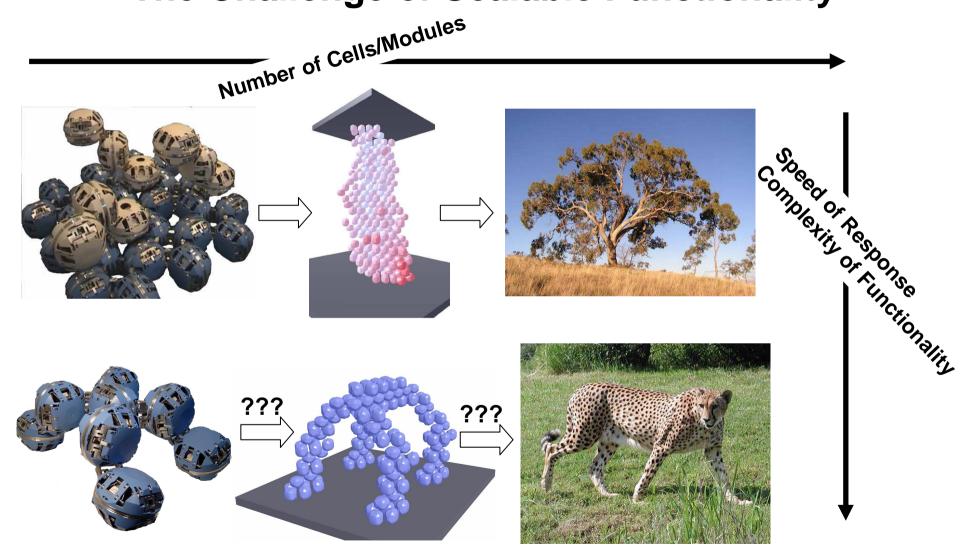
- Self-Reconfiguration
 - Morph between configurations.
- Functionality (THIS TALK!)
 - Fast responding and functional robots.

Many other challenges....



Challenge of **Scalable Functionality**

The Challenge of Scalable Functionality



What is the problem anyway?

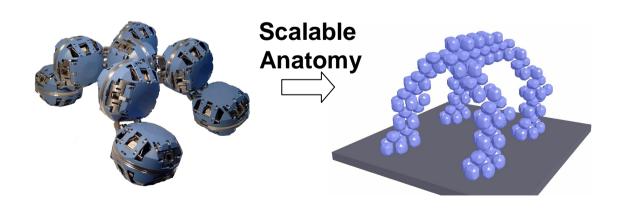
- Self-Reconfiguration too slow: (for fast response)
 - Slower with more modules (more moving) **Basically constant** with volume.
 - Faster with smaller modules (faster modules)
- Modules are locked rigidly:
 - Modules are stuck in a global lattice.
 - Actuation Forces does not add up.

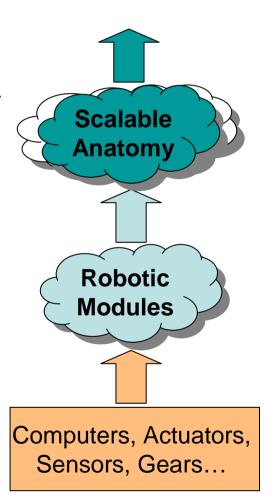
Functionality reduces to self-reconfiguration.

- So scaling functionality is hard.
 - Functionality do not transfer from a 10 to a 1000 module robot

How can we approach the problem?

- How to build Myriad-Module Robots?
 - Functional & Fast-Responding
- Approach: Defining a Robot Anatomy
 - Biological Inspired by Animal Anatomies
 - Scalable Anatomically Structures
 - Bone, joints, muscles, nerves, etc..





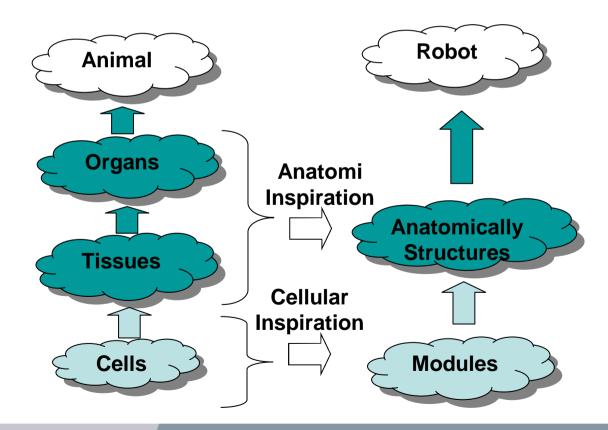
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Where does this comes from?

- Hieratical Organization of cells
- Differentiation dependent on role in organism

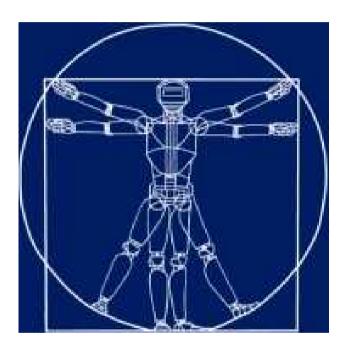


ATRON Anatomy



Moving from idea to system...

- ATRON Anatomy
 - ATRON-Nerve
 - ATRON-Arteries
 - ATRON-Bone
 - ATRON-Joint
 - ATRON-Muscle
 - ATRON-Skin

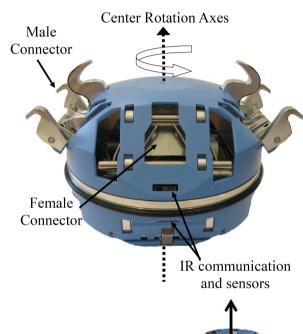


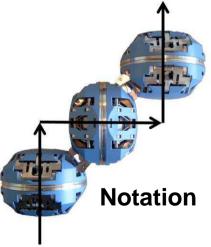


ATRON Anatomy: Neurons and Arteries

- ATRON-Neuron
 - Computation ~ Microprocessors
 - Coordination ~ IR-Communication
 - Sensing ~ Sensors
- ATRON-Artery
 - Transportation of energy ~ Power sharing







ATRON Anatomy: Bone

- ATRON-Bone
 - Support Weight of Robot.
 - Strong Connector.
 - Lattice Interconnection.
 - Scales in 3D.

	ATRON-Bone	Bio-Bone
Density	720kg/m^3	1900 kg/m^3
Yield Strength	0.067MPa*	50MPa

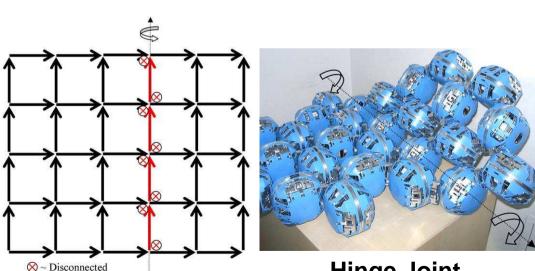
*Østergaard et al., Design of the ATRON lattice-based self-reconfigurable robot. Autonomous Robots, to appear, 2006.





ATRON Anatomy: Hinge Joint

- ATRON-Joints
 - Connection and relative rotation of bones.
- Hinge Joint
 - Scales along rotational axes.
 - Reversible to global lattice.

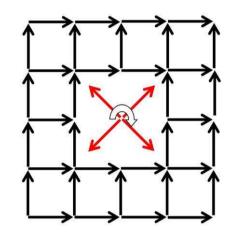


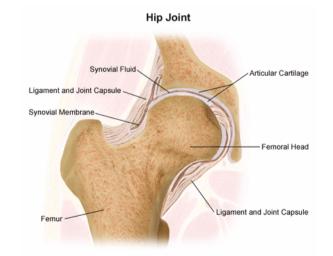




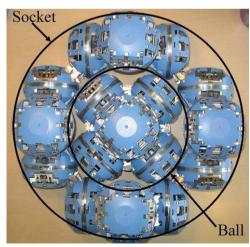
ATRON Anatomy: Ball-Socket Joints

- **ATRON-Joints**
 - Connection and relative rotation of bones.
- **Ball-Socket Joint**
 - Scalable in 3D.
 - Reversible to global lattice using muscles as anchors.





Hip Joint



Ball-Socket Joint

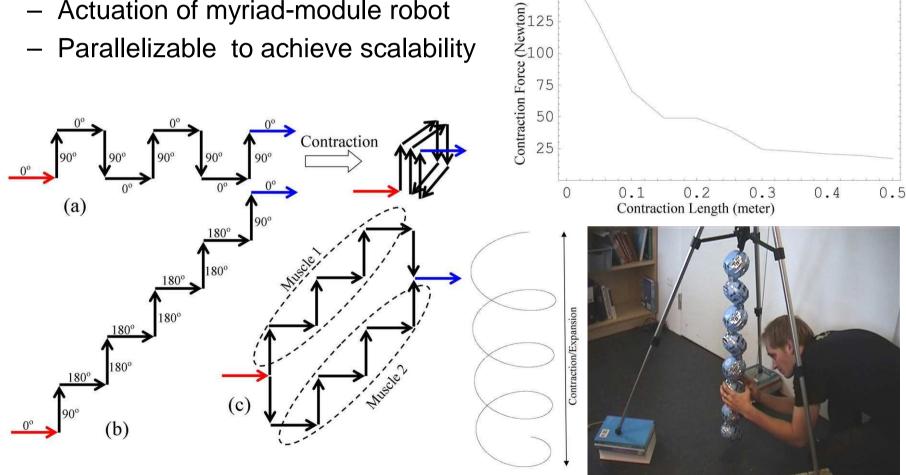


ATRON Anatomy: Muscle

150

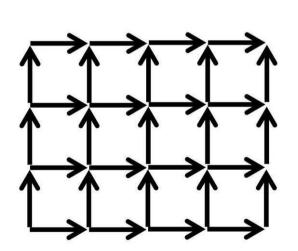
ATRON-Muscles

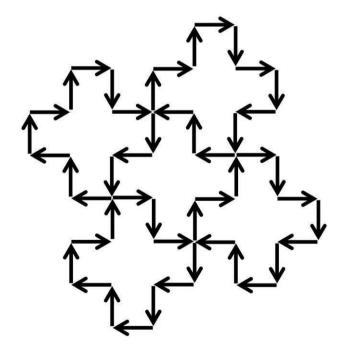
Actuation of myriad-module robot



ATRON Anatomy: Skin

- ATRON-Skin
 - Purpose: e.g. protection from environment.
 - ATRON Surfaces that can deform and stretch
 - However:
 - Rigid constraints on ATRON
 - Full of Holes





Two sheets patterns for skin

Discussion, Future work & Summary



Lesson Learned...

- Will it ever work?
 - Probably not with the ATRON alone...
- Why not?
 - Morphological differentiation of modules seems necessary:
 - Functional differentiation are not enough.
 - 210 different cell types in adult human
- What then? (Future work)
 - Collect more experience from different systems:
 - Which anatomical structures?
 - How to combine anatomical structures?
 - Design novel SR system based on scalable anatomy.





Summary

- Challenge of Scalable Functionality:
 - Fast responsive functionality myriad-module robots...
- Our Approach:
 - Biological Inspired Scalable Anatomy.
 - Anatomical Parts: Bone, Joint, Muscle, Skin, Nerve.
- Scalable Anatomy for ATRON System.

