

Node Selection Query Languages for Trees

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Abstract

The study of node-selection query languages for (finite) trees has been a major topic in the recent research on query languages for Web documents. On one hand, there has been an extensive study of XPath and its various extensions. On the other hand, query languages based on classical logics, such as first-order logic (FO) or monadic second-order logic (MSO), have been considered. Results in this area typically relate an XPath-based language to a classical logic. What has yet to emerge is an XPath-related language that is expressive as MSO, and at the same time enjoys the computational properties of XPath, which are linear query evaluation and exponential query-containment test. In this paper we propose μ XPath, which is the alternation-free fragment of XPath extended with fixpoint operators. Using two-way alternating automata, we show that this language does combine desired expressiveness and computational properties, placing it as an attractive candidate as the definite query language for trees.

Introduction

XML has become the standard language for Web documents supporting semistructured data, and the last few years have witnessed an extensive interest in XML queries. From the conceptual point of view, an XML document can be seen as a finite node-labeled tree, and several formalisms have been proposed as query languages over XML documents. We focus here on queries that select sets of nodes, which we call *node selection queries*. Many of such formalisms come from the tradition of modal and dynamic logics, similarly to the most expressive languages of the Description Logics family (Baader et al. 2003), and therefore include the use of regular path expressions to navigate through XML documents. XPath (Clark and DeRose 1999) is a notable example of these formalisms, and, in this sense, it can also be seen as an expressive Description Logic over finite trees.

A main line of research has been on identifying nice computational properties of XPath and studying extensions of XPath that still enjoy these properties. An important feature of XPath is the tractability of query evaluation (in data complexity); queries in the navigational core *CoreXPath* can be evaluated in time that is linear in both the size of the query and the size of the input tree (Gottlob, Koch, and

Pichler 2005; Bojanczyk and Parys 2008). This property is enjoyed also by various extensions of XPath. Specifically, it is shown in (Calvanese et al. 2009) that *RXPath*, which is the extension of XPath with regular expressions, also has this property. Another nice computational property of XPath is that containment testing is in EXPTIME (Neven and Schwentick 2003; Schwentick 2004). This property holds also for *RXPath* (Marx 2004; ten Cate and Segoufin 2008; Calvanese et al. 2009) and other extensions of XPath (ten Cate and Lutz 2009).

Another line of research focused on expressive power. Marx has shown that XPath is expressively equivalent to FO², the 2-variable fragment of first-order logic, while *CXPath*, which is the extension of XPath with conditional axis relations, is expressively equivalent to full FO (Marx 2004; Marx 2005). Regular extensions of XPath are expressively equivalent to extensions of FO with transitive closure (ten Cate 2006; ten Cate and Segoufin 2008). Another classical logic is monadic second-order logic MSO. This logic is more expressive than FO and its extensions by transitive closure (Libkin 2006; ten Cate 2006; ten Cate and Segoufin 2008). In fact, it has been argued that MSO has the right expressiveness required for Web information extraction and hence can serve as a yardstick for evaluating and comparing wrappers (Gottlob and Koch 2004). Various logics are known to have the same expressive power as MSO, cf. (Libkin 2006), but so far no natural extension of XPath that is expressively equivalent to MSO and enjoys the nice computational properties of XPath has been identified.

A third line of research focuses on the relationship between query languages for finite trees and tree automata (Libkin and Sirangelo 2008; Neven 2002; Schwentick 2007). Various automata models have been proposed. Among the cleanest models is that of node-selecting tree automata, which are standard automata on finite trees, augmented with node selecting states (Neven and Schwentick 2002; Frick, Grohe, and Koch 2003). What has been missing in this line of inquiry is an automaton model that can be used both for testing query containment and for query evaluation (Schwentick 2007).

Progress on the automata-theoretic front was recently reported in (Calvanese et al. 2009), where a comprehensive automata-theoretic framework for evaluating and reasoning about *RXPath* was developed. The framework is based on

two-way weak alternating tree automata, denoted 2WATAs (Kupferman, Vardi, and Wolper 2000), but specialized for finite trees, and enables one to derive both a linear-time algorithm for query evaluation and an exponential-time algorithm for testing query containment.

In this paper we show that we can preserve these nice computational properties, and extend the automata-theoretic framework based on 2WATAs to $\mu XPath$, which is $XPath$ enriched with *alternation-free* fixpoint operators. Alternation freedom implies that the least and greatest fixpoint operators interact, and is known to yield computationally amenable logics (Burch et al. 1992; Kupferman, Vardi, and Wolper 2000). It is also known that unfettered interaction between least and greatest fixpoint operators results in formulas that are very difficult for people to comprehend, cf. (Kozen 1983). The significance of this extension is due to a further key result of this paper, which shows that on *finite* trees alternation-free fixpoint operators are sufficient to capture all of MSO, which is considered to be the benchmark query language on tree-structured data.

Fixpoint operators have been studied in the μ -calculus, interpreted over arbitrary structures (Kozen 1983), which by the tree-model property of this logic, can be restricted to be interpreted over infinite trees. It is known that, to obtain the full expressive power of MSO on infinite trees, arbitrary alternations of fixpoints are required in the μ -calculus (see, e.g., (Grädel, Thomas, and Wilke 2002)). Forms of μ -calculus have also been considered in Description Logics (De Giacomo and Lenzerini 1994; Schild 1994; Kupferman, Sattler, and Vardi 2002; Bonatti et al. 2008), again interpreted over infinite trees. In this context, the present work can provide the foundations for a description logic tailored towards acyclic finite (a.k.a. well-founded) frame structures. In this sense, the present work overcomes (Calvanese, De Giacomo, and Lenzerini 1999), where an explicit well-foundedness construct was used to capture XML in description logics.

In a finite-tree setting, extending $XPath$ with arbitrary fixpoint operators, has been studied earlier (ten Cate 2006; Libkin 2006; Genevès, Layaida, and Schmitt 2007) (see also (Afanasiev et al. 2008)), but while the resulting query language is equivalent to MSO and has an exponential-time containment test, it is not known to have a linear-time evaluation algorithm. In contrast, being $\mu XPath$ alternation free, it is closely related to a stratified version of monadic Datalog proposed as a query language for finite trees in (Gottlob and Koch 2004; Frick, Grohe, and Koch 2003), which enjoys linear-time evaluation. Note, however, that the complexity of containment of stratified monadic Datalog is unknown.

We prove here that there is a very direct correspondence between $\mu XPath$ and 2WATA. Specifically, there are linear translations from $\mu XPath$ queries to 2WATA and from 2WATA to $\mu XPath$. This immediately yields the nice computational properties for $\mu XPath$. We then prove the equivalence of 2WATA to node-selecting tree automata (NSTA), shown to be expressively equivalent to MSO (Frick, Grohe, and Koch 2003). On the one hand, we have an exponential translation from 2WATA to NSTA. On the other hand, we have a linear translation from NSTA to 2WATA. This yields

the expressive equivalence of $\mu XPath$ to MSO.

It is worth noting that the automata-theoretic approach of 2WATA is based on techniques developed in the context of program logics (Kupferman, Vardi, and Wolper 2000; Vardi 1998). Here, however, we leverage the fact that we are dealing with finite trees, rather than the infinite trees used in the program-logics context. Indeed, the automata-theoretic techniques used in reasoning about infinite trees are notoriously difficult (Schulte Althoff, Thomas, and Wallmeier 2005; Tasiran, Hojati, and Brayton 1995) and have resisted efficient implementation. The restriction to finite trees here enables one to obtain a much more feasible algorithmic approach. In particular, one can make use of symbolic techniques, at the base of modern model checking tools (Burch et al. 1992), for effectively querying and verifying XML documents. It is worth noting that while 2WATA run over finite trees they are allowed to have infinite runs. This separates 2WATA from the alternating finite-tree automata used elsewhere (Cosmadakis et al. 1988; Slutzki 1985).

$\mu XPath$

The query language $\mu XPath$ is an extension of $RXPath$ that is equipped with explicit fixpoint operators over systems of equations. To define $\mu XPath$, we start from $RXPath$ *node expressions*, for which we adopt the Propositional Dynamic Logic (PDL) syntax (Fischer and Ladner 1979; Afanasiev et al. 2005; Calvanese et al. 2009). An $RXPath$ node expression φ is defined by the following syntax:

$$\begin{aligned} \varphi &\longrightarrow A \mid \langle P \rangle \varphi \mid [P] \varphi \mid \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \varphi_1 \vee \varphi_2 \\ P &\longrightarrow \text{child} \mid \text{right} \mid \varphi? \mid P_1; P_2 \mid P_1 \cup P_2 \mid P^* \mid P^- \end{aligned}$$

where A denotes an atomic proposition belonging to an alphabet Σ , and *child* and *right* denote the two main $XPath$ axis relations, and P denotes a *path expression*, formed as a regular expression over the axis relations. We consider the other $XPath$ axis relations *parent* and *left* as abbreviations for *child*⁻ and *right*⁻, respectively. Also, we use the usual abbreviations, including true, false, and $\varphi_1 \rightarrow \varphi_2$.¹

Using $RXPath$ node expressions, we define $\mu XPath$ queries as follows. We consider a set \mathcal{X} of variables, disjoint from Σ . An *equation* has the form

$$X \doteq \varphi$$

where $X \in \mathcal{X}$, and φ is an $RXPath$ node expression having as atomic propositions symbols from $\Sigma \cup \mathcal{X}$, with the proviso that each variable $X' \in \mathcal{X}$ may occur only positively in φ (see (Kozen 1983)). We call the left-hand side

¹Notice that in $RXPath$ we do not consider explicitly identifiers, i.e., atomic propositions that denote singletons. Indeed in $RXPath$ we can express that a proposition A denotes a singleton by requiring that the following expression holds at the root:

$$\begin{aligned} &\langle \text{child}^* \rangle A \wedge [\text{child}^*](A \rightarrow \\ &\quad (([\text{child}^+] \neg A) \wedge \\ &\quad [(\text{child}^-)^+](\neg A \wedge [\text{right}^+ \cup (\text{right}^-)^+; \text{child}^*] \neg A)) \end{aligned}$$

where P^+ abbreviates $P; P^*$, see (Calvanese et al. 2009).

of the equation its *head*, and the right-hand side its *body*. A set of equations can be considered as mutual fixpoint equations, which can have multiple solutions in general. We are interested in the smallest one, i.e., the least fixpoint (lfp), and the greatest one, i.e., the greatest fixpoint (gfp), both of which are guaranteed to exist under the proviso above, see e.g., (Vardi and Wolper 1984). Given a set of equations $\{X_1 \doteq \varphi_1, \dots, X_n \doteq \varphi_n\}$, where we have one equation with X_i in the head, for $i \in [1..n]$, a *fixpoint block* has the form $fp\{X_1 \doteq \varphi_1, \dots, X_n \doteq \varphi_n\}$, where fp is either lfp or GFP, denoting respectively the least fixpoint and the greatest fixpoint of the set of equations. We say that the variables X_1, \dots, X_n are *defined* in the fixpoint block.

A $\mu XPath$ (node selection) query has the form $X : \mathcal{F}$, where $X \in \mathcal{X}$ and \mathcal{F} is a set of fixpoint blocks such that:

- X is a variable defined in \mathcal{F} ;
- the sets of variables defined in different fixpoint blocks in \mathcal{F} are mutually disjoint;
- there exists a partial order \preceq on the fixpoint blocks in \mathcal{F} such that, for each $F_i \in \mathcal{F}$, the bodies of equations in F_i contain only variables defined in fixpoint blocks $F_j \in \mathcal{F}$ with $F_j \preceq F_i$.

We now give some examples. To denote nodes that on all child-paths (possibly of length 0) reach a red node:

$$X : \{\text{lfp}\{X \doteq \text{red} \vee [\text{child}]X\}\}.$$

To denote nodes all of whose descendants (including the node itself) are not simultaneously red and blue:

$$X : \{\text{gfp}\{X \doteq (\text{red} \rightarrow \neg \text{blue}) \wedge [\text{child}]X\}\}.$$

To denote red nodes all of whose red descendants have only blue children and all of whose blue descendants have at least a red child:

$$X_0 : \{\text{lfp}\{X_0 \doteq \text{red} \wedge X_1\}, \\ \text{gfp}\{X_1 \doteq (\text{red} \rightarrow [\text{child}]\text{blue}) \wedge \\ (\text{blue} \rightarrow \langle \text{child} \rangle \text{red}) \wedge [\text{child}]X_1\}\}$$

Notice that we could replace the least fixpoint with a greatest fixpoint operator, since the equations in that block are not recursive. To denote red nodes all of whose red descendants reach blue nodes on all child-paths and all of whose blue descendants reach red nodes on at least one child-path:

$$X_0 : \{\text{lfp}\{X_0 \doteq \text{red} \wedge X_1\}, \\ \text{gfp}\{X_1 \doteq (\text{red} \rightarrow X_2) \wedge (\text{blue} \rightarrow X_3) \wedge [\text{child}]X_1\}, \\ \text{lfp}\{X_2 \doteq \text{blue} \vee [\text{child}]X_2\}, \\ \text{lfp}\{X_3 \doteq \text{red} \vee \langle \text{child} \rangle X_3\}\}$$

To denote those nodes that have a red right-sibling and such that all siblings along the path to it have a blue descendant:

$$X_0 : \{\text{lfp}\{X_0 \doteq \text{red} \vee \langle \text{right} \rangle X_0 \wedge X_1, \\ X_1 \doteq \text{blue} \vee \langle \text{child} \rangle X_1\}\}$$

Once we introduce fixpoints, node expression of the form $\langle P \rangle \phi$ and $[P] \phi$ with complex P can simply be considered as abbreviations (Kozen 1983). For example $\langle \text{right}^* \rangle A$ can be expressed as $X : \{\text{lfp}\{X \doteq A \vee \langle \text{right} \rangle X\}\}$. Hence, for simplicity, wlog, in the following we restrict path expressions in $\mu XPath$ queries to be atomic or inverse of atomic:

$$P \longrightarrow \text{child} \mid \text{right} \mid P^-$$

Next we turn to the semantics of $\mu XPath$. Following (Marx 2004; Marx 2005), we formalize XML documents

as finite sibling trees. A (finite) tree is a complete prefix-closed non-empty (finite) set of words over \mathbb{N} (the set of positive natural numbers). In other words, a (finite) tree is a (finite) set of words $\Delta \subseteq \mathbb{N}^*$, such that if $x \cdot i \in \Delta$, where $x \in \mathbb{N}^*$ and $i \in \mathbb{N}$, then also $x \in \Delta$. The elements of Δ are called *nodes*, the empty word ε is the *root* of Δ , and for every $x \in \Delta$, the nodes $x \cdot i$, with $i \in \mathbb{N}$, are the *successors* of x . By convention we take $x \cdot 0 = x$, and $x \cdot i \cdot -1 = x$. If the number of successors of the nodes of a tree is a priori unbounded, we say that the tree is *unranked*. On the contrary, *ranked* trees have a bound on the number of successors of nodes; in particular, for *binary trees* the bound is 2. A (finite) *labeled tree* over an alphabet \mathcal{L} of labels is a pair $T = (\Delta^T, \ell^T)$, where Δ^T is a (finite) tree and the labeling $\ell^T : \Delta^T \rightarrow \mathcal{L}$ is a mapping assigning to each node $x \in \Delta^T$ a label $\ell^T(x)$ in \mathcal{L} .

A *sibling tree* is a pair $T_s = (\Delta^{T_s}, \cdot^{T_s})$, where Δ^{T_s} is an unranked tree and \cdot^{T_s} is an interpretation function that assigns to each atomic symbol $A \in \Sigma$ a set A^{T_s} of nodes of Δ^{T_s} , and that interprets the axis relations and path expressions in the obvious way, namely:

$$\begin{aligned} \text{child}^{T_s} &= \{(z, z \cdot i) \mid z, z \cdot i \in \Delta^{T_s}\} \\ \text{right}^{T_s} &= \{(z \cdot i, z \cdot (i+1)) \mid z \cdot i, z \cdot (i+1) \in \Delta^{T_s}\} \\ (P^-)^{T_s} &= \{(z', z) \mid (z, z') \in P^{T_s}\} \end{aligned}$$

Since we have to deal also with variables in equations, in order to give the semantics of $\mu XPath$ we need to introduce variable assignments. A (variable) assignment ρ on a tree $T_s = (\Delta^{T_s}, \cdot^{T_s})$ is a mapping that assigns to variables of \mathcal{X} sets of nodes in Δ^{T_s} . Given an assignment ρ , we use the notation $\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]$ to denote the assignment identical to ρ except that it assigns to X_i the value \mathcal{E}_i , for $i \in [1..n]$. Given a sibling tree T_s and an assignment ρ , we interpret the fixpoint blocks in a $\mu XPath$ query $X : \mathcal{F}$ by induction on the partial order \preceq of fixpoint blocks in \mathcal{F} for a fixpoint block $F_i \in \mathcal{F}$, as shown in Figure 1 (see also (Vardi and Wolper 1984)). The sets $\{X_1/\mathcal{E}_1^\mu, \dots, X_n/\mathcal{E}_n^\mu\}$ and $\{X_1/\mathcal{E}_1^\nu, \dots, X_n/\mathcal{E}_n^\nu\}$ are variable assignments that provide respectively the smallest and the greatest solution of the set of equations $\{X_1 \doteq \varphi_1, \dots, X_n \doteq \varphi_n\}$. Note that the initial assignment plays no role in the interpretation of fixpoint blocks. The *evaluation* $(X : \mathcal{F})^{T_s}$ of a $\mu XPath$ query $X : \mathcal{F}$ over a sibling tree T_s is $\mathcal{E} \subseteq \Delta^{T_s}$ such that $X/\mathcal{E} \in F^{T_s}$, where $F \in \mathcal{F}$ is the fixpoint block defining X .

We finally observe that sibling trees are unranked, but in fact this is not really a crucial feature. Indeed, we can move to binary trees by considering an additional axis *fchild*, connecting each node to its first child only, interpreted as

$$\text{fchild}^{T_s} = \{(z, z \cdot 1) \mid z, z \cdot 1 \in \Delta^{T_s}\}.$$

Using *fchild*, we can thus re-express the *child* axis as *fchild*; *right*^{*}, see (Calvanese et al. 2009). In the following, we will focus on $\mu XPath$ queries that use only the *fchild* and *right* axis relations, and are evaluated over binary (representations of sibling) trees.

Relationship between $\mu XPath$ and 2WATAs

We establish now the relationship between $\mu XPath$ and two-way tree automata. Specifically, we resort to two-way weak alternating automata over finite trees (2WATAs) (Calvanese

$$\begin{aligned}
A_{\rho}^{T_s} &= A^{T_s}, \\
X_{\rho}^{T_s} &= \begin{cases} \rho(X), & \text{if } X \text{ is defined in } F_i \\ \mathcal{E}, & \text{if } X \text{ is defined in some } F_j \preceq F_i \text{ and } X/\mathcal{E} \in (F_j)^{T_s} \end{cases} \\
(\neg\varphi)_{\rho}^{T_s} &= \Delta^T \setminus \varphi_{\rho}^{T_s}, \\
(\varphi_1 \wedge \varphi_2)_{\rho}^{T_s} &= (\varphi_1)_{\rho}^{T_s} \cap (\varphi_2)_{\rho}^{T_s}, \\
(\varphi_1 \vee \varphi_2)_{\rho}^{T_s} &= (\varphi_1)_{\rho}^{T_s} \cup (\varphi_2)_{\rho}^{T_s}, \\
(\langle P \rangle \varphi)_{\rho}^{T_s} &= \{z \mid \exists z'. (z, z') \in P^{T_s} \wedge z' \in \varphi_{\rho}^{T_s}\}, \\
([P] \varphi)_{\rho}^{T_s} &= \{z \mid \forall z'. (z, z') \in P^{T_s} \rightarrow z' \in \varphi_{\rho}^{T_s}\}, \\
(\text{lfp}\{X_1 \doteq \varphi_1, \dots, X_n \doteq \varphi_n\})_{\rho}^{T_s} &= \{X_1/\mathcal{E}_1^{\mu}, \dots, X_n/\mathcal{E}_n^{\mu}\}, \\
(\text{gfp}\{X_1 \doteq \varphi_1, \dots, X_n \doteq \varphi_n\})_{\rho}^{T_s} &= \{X_1/\mathcal{E}_1^{\nu}, \dots, X_n/\mathcal{E}_n^{\nu}\},
\end{aligned}$$

where $\{X_1/\mathcal{E}_1^{\mu}, \dots, X_n/\mathcal{E}_n^{\mu}\}$ is the variable assignment for X_1, \dots, X_n defined as (using component-wise intersection) $\bigcap_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]} \{\mathcal{E}_1 = (\varphi_1)_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]}^{T_s}, \dots, \mathcal{E}_n = (\varphi_n)_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]}^{T_s}\}$, and $\{X_1/\mathcal{E}_1^{\nu}, \dots, X_n/\mathcal{E}_n^{\nu}\}$ is the variable assignment for X_1, \dots, X_n defined as (using component-wise union) $\bigcup_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]} \{\mathcal{E}_1 = (\varphi_1)_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]}^{T_s}, \dots, \mathcal{E}_n = (\varphi_n)_{\rho[X_1/\mathcal{E}_1, \dots, X_n/\mathcal{E}_n]}^{T_s}\}$.

Figure 1: Semantics of $\mu XPath$

et al. 2009), which have nice computational properties, and for which we can devise efficient translations from and to $\mu XPath$. We show how to construct (i) from each $\mu XPath$ query φ (over binary trees) a 2WATA \mathbf{A}_{φ} whose number of states is linear in $|\varphi|$ and that selects from a tree T precisely the nodes in φ^T , and (ii) from each 2WATA \mathbf{A} a $\mu XPath$ query $\varphi_{\mathbf{A}}$ of size linear in the number of states of \mathbf{A} that, when evaluated over a tree T , returns precisely the nodes selected by \mathbf{A} from T .

Two-way Weak Alternating Tree Automata

Two-way weak alternating automata over finite labeled trees were introduced in (Calvanese et al. 2009). Differently from ordinary two-way automata over finite trees (Slutzki 1985), (see also (Comon et al. 2002; Neven 2002)) such automata have possibly infinite runs on finite trees, and they are called “weak” due to the specific form of the acceptance condition, which is formulated in terms of the infinite paths in a run. Note that typically, infinite runs of automata are considered in the context of infinite input structures (Grädel, Thomas, and Wilke 2002). Formally, let $\mathcal{B}^+(I)$ be the set of positive Boolean formulae over a set I , built inductively by applying \wedge and \vee starting from **true**, **false**, and elements of I . For a set $J \subseteq I$ and a formula $f \in \mathcal{B}^+(I)$, we say that J *satisfies* f if assigning **true** to the elements in J and **false** to those in $I \setminus J$, makes f true. For integers i, j , with $i \leq j$, let $[i..j] = \{i, \dots, j\}$. A *two-way weak alternating tree automaton* (2WATA) running over finite labeled binary trees is a tuple $\mathbf{A} = (\mathcal{L}, S, s_0, \delta, \alpha)$, where \mathcal{L} is the alphabet of tree labels, S is a finite set of states, $s_0 \in S$ is the initial state, $\delta : S \times \mathcal{L} \rightarrow \mathcal{B}^+([-1..2] \times S)$ is the transition function, and α is the accepting condition discussed below.

The transition function maps a state $s \in S$ and an input label $a \in \mathcal{L}$ to a positive Boolean formula over $[-1..2] \times S$. Intuitively, if $\delta(s, a) = f$, then each pair (c', s') appearing in f corresponds to a new copy of the automaton going to the direction suggested by c' and starting in state s' . For

example, $\delta(s_1, a) = ((1, s_2) \wedge (1, s_3)) \vee ((-1, s_1) \wedge (0, s_3))$, when the automaton is in the state s_1 and is reading the node x labeled by a , it proceeds either by sending off two copies, in the states s_2 and s_3 respectively, to the first successor of x (i.e., $x \cdot 1$), or by sending off one copy in the state s_1 to the predecessor of x (i.e., $x \cdot -1$) and one copy in the state s_3 to x itself (i.e., $x \cdot 0$).

A run of a 2WATA is obtained by resolving all existential choices. The universal choices are left, which gives us a tree. Because we are considering two-way automata, runs can start at arbitrary tree nodes, and need not start at the root. Formally, a run of a 2WATA \mathbf{A} over a labeled tree $T = (\Delta^T, \ell^T)$ from a node $x_0 \in \Delta^T$ is a (not necessarily finite) $\Delta^T \times S$ -labeled tree $R = (\Delta^R, \ell^R)$ satisfying:

- $\varepsilon \in \Delta^R$ and $\ell^R(\varepsilon) = (x_0, s_0)$.
- Let $\ell^R(r) = (x, s)$ and $\delta(s, \ell^T(x)) = f$. Then there is a (possibly empty) set $\{(c_1, s_1), \dots, (c_n, s_n)\} \subseteq [-1..2] \times S$ satisfying f , and such that for each $i \in [1..n]$, we have that $r \cdot i \in \Delta^R$, $x \cdot c_i \in \Delta^T$, and $\ell^R(r \cdot i) = (x \cdot c_i, s_i)$.

Intuitively, a run R keeps track of all transitions that the 2WATA \mathbf{A} performs on a labeled input tree T : a node r of R labeled by (x, s) describes a copy of \mathbf{A} that is in the state s and is reading the node x of T . The successors of r in the run represent the transitions made by the multiple copies of \mathbf{A} that are being sent off either upwards to the predecessor of x , downwards to one of the successors of x , or to x itself.

A 2WATA is called “weak” due to the specific form of the acceptance condition α . Specifically, $\alpha \subseteq S$, and there exists a partition of S into disjoint sets, S_i , such that for each set S_i , either $S_i \subseteq \alpha$, in which case S_i is an *accepting set*, or $S_i \cap \alpha = \emptyset$, in which case S_i is a *rejecting set*. We call the partition $S = \cup_i S_i$ the *weakness partition* of \mathbf{A} . In addition, there exists a partial order \prec on the collection of the S_i ’s such that, for each $s \in S_i$ and $s' \in S_j$ for which s' occurs in $\delta(s, a)$, for some $a \in \mathcal{L}$, we have $S_j \prec S_i$. Thus, transitions from a state in S_i lead to states in either the same S_i or a lower one. It follows that every infinite path of a run of a 2WATA ultimately gets “trapped” within some S_i . The path is *accepting* if and only if S_i is an accepting set. A run (T_r, r) is *accepting* if all its infinite paths are accepting. A node x is *selected* by a 2WATA \mathbf{A} from a labeled tree T if there exists an accepting run of \mathbf{A} over T from x .

The following theorems show the nice computational properties of 2WATAs: linear time evaluation and exponential time non-emptiness (satisfiability).

Theorem 1 (Kupferman, Vardi, and Wolper 2000; Calvanese et al. 2009) *Given a 2WATA \mathbf{A} and a labeled tree T , we can compute in time that is linear in the product of the sizes of \mathbf{A} and T the set of nodes selected by \mathbf{A} from T .*

Theorem 2 (Calvanese et al. 2009) *Given a 2WATA \mathbf{A} with n states and an input alphabet with m elements, deciding nonemptiness of \mathbf{A} can be done in time exponential in n and linear in m .*

From $\mu XPath$ to 2WATAs

We assume that sibling trees are represented by binary trees whose nodes are additionally labeled with the special propositions *ifc*, *irs*, *hfc*, *hrs*, according to whether a node is a

From 2WATAs to $\mu XPath$

We show now how to convert 2WATAs into $\mu XPath$ queries while preserving the set of nodes selected from (well formed) binary trees.

Consider a 2WATA $\mathbf{A} = (\mathcal{L}, S, s_0, \delta, \alpha)$, and let $S = \cup_{i=1}^k S_i$ be the weakness partition of \mathbf{A} . We define a translation π as follows.

- For a positive Boolean formula $f \in \mathcal{B}^+([-1..2] \times S)$, we define $\pi(f)$ inductively as follows:

$$\begin{aligned} \pi(\mathbf{false}) &= \mathbf{false} & \pi(\mathbf{true}) &= \mathbf{true} \\ \pi((1, s)) &= \langle \mathbf{fchild} \rangle s & \pi((2, s)) &= \langle \mathbf{right} \rangle s \\ \pi(f_1 \wedge f_2) &= \pi(f_1) \wedge \pi(f_2) & \pi(f_1 \vee f_2) &= \pi(f_1) \vee \pi(f_2) \\ \pi((0, s)) &= s \\ \pi((-1, s)) &= (\mathbf{ifc} \wedge \langle \mathbf{fchild}^- \rangle s) \vee (\mathbf{irs} \wedge \langle \mathbf{right}^- \rangle s) \end{aligned}$$

- For each state $s \in S$, we define $\pi(s)$ as the equation

$$s \doteq \bigvee_{a \in \mathcal{L}} (a \wedge \pi(\delta(s, a)))$$

- For each element S_i of the weakness partition, we define

$$\pi(S_i) = \begin{cases} \text{gfp}\{\pi(s) \mid s \in S_i\}, & \text{if } S_i \subseteq \alpha \\ \text{lfp}\{\pi(s) \mid s \in S_i\}, & \text{if } S_i \cap \alpha = \emptyset \end{cases}$$

- Finally, $\pi(\mathbf{A}) = s_0 : \{\pi(S_1), \dots, \pi(S_k)\}$.

From the above construction we get that the length of $\pi(\mathbf{A})$ is linear in the size of \mathbf{A} .

Theorem 6 *Let \mathbf{A} be a 2WATA, $\pi(\mathbf{A})$ the corresponding $\mu XPath$ query, and T a well-formed binary tree. Then \mathbf{A} selects a node x from T iff x is in $(\pi(\mathbf{A}))^T$.*

Relationship between 2WATAs and MSO

To establish the relationship between 2WATAs and MSO, we make use of nondeterministic node-selecting tree automata, which were introduced in (Frick, Grohe, and Koch 2003), following earlier work on deterministic node-selecting tree automata in (Neven and Schwentick 2002). For technical convenience, we use here top-down, rather than bottom-up automata. It is also convenient here to assume that the top-down tree automata run on *full* binary trees, even though our binary trees are not full. Thus, we can assume that there is a special label \perp such that a node that should not be present in the tree (e.g. left child of a node that does not contain *hfc* in its label) is labeled by \perp .

A *nondeterministic node-selecting top-down tree automaton* (NSTA) on binary trees is a tuple $\mathbf{A} = (\mathcal{L}, S, S_0, \delta, F, \sigma)$, where \mathcal{L} is the alphabet of tree labels, S is a finite set of states, $S_0 \subseteq S$ is the initial state set, $\delta : S \times \mathcal{L} \rightarrow 2^{S^2}$ is the transition function, $F \subseteq S$ is a set of accepting states, and $\sigma \subseteq S$ is a set of selecting states. Given a tree $T = (\Delta^T, \ell^T)$, an *accepting run* of \mathbf{A} on T is an S -labeled tree $R = (\Delta^T, \ell^R)$, with the same node set as T , where:

- $\ell^R(\varepsilon) \in S_0$.
- If $x \in \Delta^T$ is an interior node, then $(\ell^R(x \cdot 1), \ell^R(x \cdot 2)) \in \delta(\ell^R(x), \ell^T(x))$.
- If $x \in \Delta^T$ is a leaf, then $\delta(\ell^R(x), \ell^T(x)) \cap F^2 \neq \emptyset$.

A node $x \in \Delta^T$ is *selected* by \mathbf{A} from T if there is a run $R = (\Delta^T, \ell^R)$ of \mathbf{A} on T such that $\ell^R(x) \in \sigma$. The notion of

accepting run used here is standard, cf. (Comon et al. 2002). It is the addition of selecting states that turns these trees from a model of tree recognition to a model of tree querying.

Theorem 7 (Frick, Grohe, and Koch 2003) *(i) For each MSO query $\varphi(x)$, there is an NSTA \mathbf{A}_φ such that a node x in a tree $T = (\Delta^T, \ell^T)$ satisfies $\varphi(x)$ iff x is selected from T by \mathbf{A}_φ . (ii) For each NSTA \mathbf{A} , there is an MSO query $\varphi_{\mathbf{A}}$ such that a node x in a tree $T = (\Delta^T, \ell^T)$ satisfies $\varphi_{\mathbf{A}}(x)$ iff x is selected from T by \mathbf{A} .*

The next two theorems establish back and forth translations between 2WATAs and NSTAs.

Theorem 8 *For each 2WATA \mathbf{A} , there is an NSTA \mathbf{A}' such that a node x in a binary tree T is selected by \mathbf{A} if and only if it is selected by \mathbf{A}' .*

Proof. We are given a 2WATA $\mathbf{A} = (\mathcal{L}, S, s_0, \delta, \alpha)$. Consider an input tree $T = (\Delta^T, \ell^T)$, and a node $x_0 \in \Delta^T$. Let \mathcal{T} be the set of subsets of $S \times [-1..2] \times S$. Each element in \mathcal{T} is an edge- $[-1..2]$ -labeled directed graph on S . Intuitively, each graph in \mathcal{T} is a set of transitions; an edge (s, i, t) means that from state s the automaton transitions to state t in direction i . For each relation $\zeta \subseteq S \times [-1..2] \times S$, we define $state(\zeta) = \{u \mid (u, i, v) \in \zeta\}$, i.e., $state(\zeta)$ is the set of sources in the labeled graph ζ . A *strategy for \mathbf{A} on T* starting from x_0 is a mapping $\tau : \Delta^T \rightarrow \mathcal{T}$, where we require the following:

- $s_0 \in state(\tau(x_0))$,
- for each node $x \in \Delta^T$ and each state $s \in state(\tau(x))$, the set $\{(c, s') \mid (s, c, s') \in \tau(x)\}$ satisfies $\delta(s, \ell^T(x))$ (thus, each label can be viewed as a strategy of satisfying the transition function), and
- for each node $x \in \Delta^T$, and each edge $(s, i, s') \in \tau(x)$, we have that $s' \in state(\tau(x \cdot i))$.

Intuitively, the strategy tells the automaton how to behave in each node of T .

A *path* β in the strategy τ is a maximal sequence $(u_0, s_0), (u_1, s_1), \dots$ of pairs from $\Delta^T \times S$ such that $u_0 = x_0$ and, for all $i \geq 0$, there is some $c_i \in [-1..2]$ such that $(s_i, c_i, s_{i+1}) \in \tau(u_i)$ and $u_{i+1} = u_i \cdot c_i$. Thus, β is obtained by following transitions in the strategy, starting from x_0 . The path β is *accepting* if the path s_0, s_1, \dots is accepting. The strategy τ is *accepting* if all its paths are accepting.

Claim 1 (Vardi 1998) *A node x_0 of T is selected by the 2WATA \mathbf{A} iff \mathbf{A} has an accepting strategy for T .*

(To be precise, the result in (Vardi 1998) refers to selection of ε , but the only change needed is to require that $s_0 \in state(\tau(x_0))$, instead of $s_0 \in state(\tau(\varepsilon))$.)

We have thus succeeded in defining a notion of “run” for alternating automata that will have the same tree structure as the input tree, as a strategy is a labeling of the input tree T , while a run of \mathbf{A} can have a completely different tree structure. We are still facing the problem that paths in a strategy can go both up and down. We need to find a way to restrict attention to uni-directional paths. For this we need an additional concept.

Let \mathcal{E} be the set of relations of the form $S \times \{0, 1\} \times S$. Thus, each element in \mathcal{E} is an edge- $\{0, 1\}$ -labeled directed graph on S . We assume that edge labels are unique; that is, a graph cannot contain both triples $(s, 0, t)$ and $(s, 1, t)$. An *annotation* for \mathbf{A} on T with respect to a strategy τ is a mapping $\eta : \Delta^T \rightarrow \mathcal{E}$, where we require η to satisfy some closure conditions for each node $x \in \Delta^T$. Intuitively, these conditions say that η contains all relevant information about finite paths in τ . Thus, an edge (s, c, s') describes a path from s to s' , where $c = 1$ if this path goes through α . The conditions are:

- If $(s, c, s') \in \eta(x)$ and $(s', c', s'') \in \eta(x)$, then $(s, c', s'') \in \eta(x)$ where $c' = \max\{c, c'\}$.
- If $(s, 0, s') \in \tau(x)$ then $(s, c, s') \in \eta(x)$, where $c = 1$ if $s' \in \alpha$ and $c = 0$ otherwise.
- If $x = y \cdot i$, $(s, -1, s') \in \tau(x)$, $(s', c, s'') \in \eta(y)$, and $(s'', i, s''') \in \tau(x)$, then $(s, c', s''') \in \eta(x)$, where $c' = 1$ if either $s' \in \alpha$, $c = 1$, or $s''' \in \alpha$, and $c' = 0$ otherwise.
- If $y = x \cdot i$, $(s, i, s') \in \tau(x)$, $(s', c, s'') \in \eta(y)$, and $(s'', -1, s''') \in \tau(y)$, then $(s, c', s''') \in \eta(x)$, where $c' = 1$ if $s \in \alpha$, $c = 1$, or $s''' \in \alpha$, and $c' = 0$ otherwise.

The annotation η is *accepting* if for every node $x \in \Delta^T$ and state $s \in S$, if $(s, c, s) \in \eta(x)$, then $c = 1$. In other words, η is accepting if all cycles visit accepting states.

Claim 2 (Vardi 1998) A node x of T is selected by the 2WATA \mathbf{A} iff \mathbf{A} has a strategy τ on T and an accepting annotation η of τ .

Note that in this claim there is no requirement that τ be accepting; rather the condition is that η be accepting.

Consider now *annotated trees* $(\Delta^T, \ell^T, \tau, \eta)$, where τ is a strategy for \mathbf{A} on T and η is an annotation of τ . We say that $(\Delta^T, \ell^T, \tau, \eta)$ is *accepting* if η is accepting. It follows from the above claims that x_0 is selected by \mathbf{A} from T iff there is an accepting annotated tree. Note that the sole reference to x_0 is the requirement that $s_0 \in \text{state}(\tau(x_0))$.

We can now describe the construction of the NSTA \mathbf{A}' . Intuitively, \mathbf{A}' guesses a strategy τ and an annotation η and checks that η is accepting. Formally, $\mathbf{A}' = (\mathcal{L}, S', S'_0, \delta', F, \sigma)$, with $S' = S'_0 = \mathcal{T} \times \mathcal{E}$, $F = \{\emptyset\}$, and $\sigma = \mathcal{T}_0$, which consists of all graphs ζ of τ where $s_0 \in \text{state}(\zeta)$, where $\langle (Q_1, P_1), (Q_2, P_2) \rangle \in \delta'(Q, P, a)$ iff the following hold:

- For each state $s \in \text{state}(Q)$, the set $\{(c, s') \mid (s, c, s') \in Q\}$ satisfies $\delta(s, a)$.
- If $(s, i, s') \in Q$, then $s' \in \text{state}(Q_i)$.
- If $(s, -1, s') \in Q_i$, then $s' \in \text{state}(Q)$.
- If $(s, c, s) \in P$, then $c = 1$.
- If $(s, c, s') \in P$ and $(s', c', s'') \in P$, then $(s, c'', s'') \in P$, where $c'' = \max\{c, c'\}$.
- If $(s, 0, s') \in Q$ then $(s, c, s') \in P$, where $c = 1$ if $s' \in \alpha$ and $c = 0$ otherwise.
- If $(s, -1, s') \in Q_i$, $(s', c, s'') \in P$, and $(s'', i, s''') \in Q$, then $(s, c', s''') \in P_i$, where $c' = 1$ if either $s' \in \alpha$, $c = 1$, or $s''' \in \alpha$, and $c' = 0$ otherwise.

- if $(s, i, s') \in Q$, $(s', c, s'') \in P_i$, and $(s'', -1, s''') \in Q_i$, then $(s, c', s''') \in P$, where $c' = 1$ if $s \in \alpha$, $c = 1$, or $s''' \in \alpha$, and $c' = 0$ otherwise.

Intuitively, the transition function δ' checks all the conditions on the strategy and annotation, except for the condition that $s_0 \in \text{state}(\tau(x_0))$. This condition is checked by the selection function. \square

For space reasons we do not provide here the proof of the above theorem. However, we remark that the construction used to show the result exhibits an exponential blowup: if the 2WATA has n states, then we get an NSTA with 2^{n^2+1} states. Together with the results in the previous section we get an exponential translation from $\mu X\text{Path}$ to NSTAs. This explains why NSTAs are not useful for efficient query-evaluation algorithms, as noted in (Schwentick 2007).

For the translation from NSTAs to 2WATAs, the idea is to take an accepting run of an NSTA, which starts from the root of the tree, and convert it to a run of a 2WATA, which starts from a selected node. The technique is related to the translation from tree automata to Datalog in (Gottlob and Koch 2004). The construction here uses the propositions *ifc*, *irs*, *hfc*, and *hrs* introduced earlier.

Theorem 9 For each NSTA \mathbf{A} , there is a 2WATA \mathbf{A}' such that a node x_0 in a tree T is selected by \mathbf{A} if and only if it is selected by \mathbf{A}' .

Proof. Let $\mathbf{A} = (\mathcal{L}, S, S_0, \delta, F, \sigma)$ be an NSTA. We construct an equivalent 2WATA $\mathbf{A}' = (\mathcal{L}, S', S'_0, \delta', \alpha')$ as follows (where $s \in S$ and $a \in \mathcal{L}$):

- $S' = \{s_0\} \cup S \times \{u, d, l, r\} \cup \Sigma$. (We add a new initial state, and we keep four copies, tagged with u , d , l , or r of each state in S . We also add the alphabet to the set of states.)
- $\alpha' = \emptyset$. (Infinite branches are not allowed in runs of \mathbf{A}' .)
- $\delta'(s_0, a) = \bigvee_{s \in S_0} (((s, d), 0) \wedge ((s, u), 0))$. (\mathbf{A}' guesses an initial state of \mathbf{A} and spawns two copies, tagged with d and u , to go downwards and upwards.)
- If a does not contain *hfc* and does not contain *hrs* (that is, we are reading a leaf node), then $\delta'((s, d), a) = \mathbf{true}$ if $\delta(s, a) \cap F^2 \neq \emptyset$, and $\delta'((s, d), a) = \mathbf{false}$ if $\delta(s, a) \cap F^2 = \emptyset$. (In a leaf node, a transition from (s, d) either accepts or rejects, just like \mathbf{A} from s .)
- If a contains *hfc* or *hrs* (that is, we are reading an interior node), then $\delta'((s, d), a) = \bigvee_{(t_1, t_2) \in \delta(s, a)} ((t_1, d), 1) \wedge ((t_2, d), 2)$. (States tagged with d behave just like the corresponding states of \mathbf{A} .)
- If a does not contain *ifc* and does not contain *irs* (that is, we are reading the root node), then $\delta'((s, u), a) = \mathbf{true}$ (no need to check further).
- If a contains *ifc* (it is a left child), then $\delta'((s, u), a) = \bigvee_{t \in S, a' \in \mathcal{L}, (s, t') \in \delta(t, a')} ((t, u), -1) \wedge (a', -1) \wedge ((t', r), -1)$. (Guess a state and letter in the symbol above, and proceed to check them.)
- If a contains *irs*, then $\delta'((s, u), a) = \bigvee_{t \in S, a' \in \mathcal{L}, (t', s) \in \delta(t, a')} ((t, u), -1) \wedge (a', -1) \wedge ((t', l), -1)$. (Guess a state and letter in the symbol above, and proceed to check them.)

- $\delta'(a', a) = \mathbf{true}$ if $a' = a$ and $\delta'(a', a) = \mathbf{false}$ if $a' \neq a$. (Check that the guessed letter was correct.)
- $\delta'((s, l), a) = ((s, d), 1)$. (Check left subtree.)
- $\delta'((s, r), a) = ((s, d), 2)$. (Check right subtree.) \square

While the translation from 2WATAs to NSTAs was exponential, the translation from NSTAs to 2WATAs is linear. It follows from the proof of Theorem 9 that the automaton A' correspond to $\text{lfp-}\mu\text{XPath}$, which consists of μXPath queries with a single, least fixpoint block. This clarifies the relationship between μXPath and Datalog-based languages studied in (Gottlob and Koch 2004; Frick, Grohe, and Koch 2003). In essence, μXPath corresponds to stratified Datalog, where rather than use explicit negation, we use alternation of least and greatest fixpoints, while $\text{lfp-}\mu\text{XPath}$ corresponds to Datalog. The results of the last two sections provide an exponential translation from μXPath to $\text{lfp-}\mu\text{XPath}$. (Note, however, that $\text{lfp-}\mu\text{XPath}$ does not have a computational advantage over μXPath .)

Discussion

The results of this paper fill a gap in the theory of node-selection queries for trees. With a modest extension of XPath by fixpoint operators, we obtained μXPath , which is expressively equivalent to MSO, has linear-time query evaluation and exponential-time query containment. 2WATA, the automata-theoretic counterpart of μXPath , fills another gap in the theory by providing an automaton model that can be used for both query evaluation and containment testing. Unlike much of the theory of automata on infinite trees, which so far has resisted implementation, the automata-theoretic machinery over finite trees should be much more amenable to practical implementations, see discussion in (Calvanese et al. 2009).

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